### Sri Swami Vivekanand Siksan Sansta's

## VIVEKANAND COLLEGE, KOLAPUR

# Department of BCA

Course: Bachelor of Computer Application

PO1	Understand the concepts of key areas in computer
	science.
PO2	To obtain sound knowledge in the theory, principles and
	applications of computer systems.
PO3	Apply knowledge of mathematics, science, in the design
	and development of software systems.
PO4	Develop practical skills to provide solutions to industry,
	society and business.
PO5	Identify, formulate, review and analyze complex problems
	using various computer techniques.
PO6	Develop entrepreneurship skills amongst the students.
P07	Enhances various managerial and accounting skills for
	better professional opportunities.
PO8	Inculcate programming aspect amongst the students.
PO9	Acquire innovative knowledge; use them to develop
	software, and to understand the importance of lifelong
	learning.
PO10	Develops communication skills and build confidence to
	face the challenges of the corporate world.
PO11	Focuses on preparing student for roles pertaining to
	computer applications and IT industry.
PO12	Acquire ability to apply design and development principles
	in the construction of software system.

# (With effect from June-2020)

# **Cost Accounting**

Semester	V	Total credit	4
Course code	Core Course – <b>BCA 1419E</b>	Credit pattern	L-60, T -100 marks,P-00
Course title	Cost Accounting		

Cours	Course objectives		
1	The objective of the course is to provide adequate basic understanding about cost sheet, material issues and labour cost to the students.		
2	This course designed to familiarize students with the basic concepts of cost and various methods and techniques of costing.		
3	This course aims of imparting knowledge about the cost accounting principles and method.		

Module	Content
I	Introduction to cost Accounting:
	Concept of cost, costing, Cost Accounting and Cost Accountancy, Objectives,
	Advantages and Limitations of Cost Accounting, Difference between cost Accounting
	& Financial Accounting, CostUnit and cost centre. Elements of Cost, Preparation of
	cost sheet.
II	Cost Accounting of Material, Labour and Overheads :
	Methods of pricing of material issues FIFO, LIFO, Simple Average, weighted
	Average. Methods of Wages- Time basis, Piece Basis, Labour Turn over(Theory)
	Classification, Allocation, Absorption and Apportionment of Overheads (Theory)

Ш	Methods of Costing - Process:		
Learning	Resource x cluding	calculation of Equivalent production, contract costing, service	
1	crsting Transport	Costing har Lal, Cost Accounting - Tata-McGraw Hill Publishing	
IV	Reconciliation of	Cost, and Hindhicial Accounts: Reconciliation of Cost and	
	Financial Accounts	Cost, And Hibraricial Accounts: Reconciliation of Cost and 2.2. B.M. Lall Nigam and I.C.Jain, Cost Accounting, Principles,	
		Methods and Techniques, K.L. Malik &sons Pvt. Ltd., Daryaganj,	
		New Delhi.	
	3. M.C. Shukla, T.S. Grewal and M.P.Gupta, Cost Accounting, Text		
	and problems, S. Chand and Co. Ltd.New Delhi.		
	4. S.P. Jain and K.L. Narang, Cost Accounting, Principles and		
		Methods, Kalyani Publishers, Jalandhar.	
		5. S.N. Maheshwari & S.N. Mittal, Cost Accounting, Theory and	
		Problems. Shre Mahabir Book Depot, New Delhi.	

**CO1:** To inculcate knowledge on cost sheet, material issues and labour cost.

**CO2:** To provide adequate knowledge of cost accounting practice.

**CO2:** To interpret cost accounting statements.

**CO3:** To enhance knowledge of cost accounting principles and method.

# (With effect from June-2020)

### **E** Commerce

Semester	V	Total credit	4
Course code	Core Course – <b>BCA 1420E</b>	Credit pattern	L-60, T -100 marks,P-00
Course title	E Commerce		

Course objectives		
1	The objective of the course is to familiarize students with models of E commerce and basic concepts of Ecommerce.	
2	This course aims of imparting knowledge about the Electronic Data Interchange, E-Payment System, E-Security and Security Solutions.	

Module	Content		
I	Introduction to E-Commerce:		
	Defining Commerce; Main Activities of Electronic Commerce; Benefits of E-		
	Commerce; Broad Goals of Electronic Commerce; Main Components of E-		
	Commerce; Functions of Electronic Commerce – Communication, Process		
	Management, Service Management, Transaction Capabilities; Limitations,		
	Challenges and opportunities, Process of E-Commerce; Types of E-Commerce;		
	Role of Internet and Web in E-Commerce; Technologies Used; E-Commerce		
	Systems; Pre-requisites of E-Commerce; Scope of E-Commerce; E-Business		
	Models. EDI- Concept, Components, working mechanism of EDI, Advantages and		
	disadvantages of EDI. Difference between E-Business and E-Commerce,		
	Introduction to M-Commerce.		
II	Electronic payment System		
	Concept of e-payment, Difference between traditional and electronics payment		
	system, UPI, NCPI, Digital cash, Credit and Debit card system, Smart Card, E		
	Wallet, Prepaid, post paid and instant payment system, Electronic funds transfer,		
	Concept of e-banking.		
III	E-Security		
	Concept of E-security, Security threats- concept and types, Malicious code, Phishing		
	and identity theft, Hacking and cyber vandalism, Credit card fraud/Theft, Spoofing,		
	Denial of service (DoS), Firewall and proxy server.		
IV	Security Solutions		
	Concept of encryption and decryption, Symmetric and asymmetric key encryption,		
	Cipher text, Digital Envelopes, Digital certificates, Security socket layer (SSL), Limitations of encryption solutions.		

Learn	ing Recourses	
1	Reference	1. E-Commerce- Kenneth C.Laudon and Carol Guercio
	Books	Traver
	Books	<ol><li>Internet marketing and E-commerce-Ward Hanson and Kirthi Kalyanam</li></ol>
		3. E-Commerce Concepts , Models , Strategies by G.S.V Murthy
		4. E-Commerce byKamlesh K Bajaj and Debjani Nag
		5. Electronic Commerce byGary P. Schneider E-
		Commerce A Managers Guide, Ravi Kalkota

**CO1:** To understanding on how internet can help business grow.

CO2: To understanding on the importance of security, privacy, and ethical issues as they relate to E-Commerce.

CO2: To understanding on how innovative use of the E-Commerce can help developing competitive advantage.

## (With effect from June-2020)

## **Computer Network**

Semester	V	Total credit	4
Course code	Core Course – <b>BCA 1421E</b>	Credit pattern	L-60, T -100 marks,P-00
Course title	<b>Computer Network</b>		

Cours	Course objectives		
1	To be familiar with the basics of data communication;		
2	To be familiar with various types of computer networks;		
3	To have experience in designing communication protocols;		
4	To be exposed to the TCP/IP protocol suite.		

Module	Content	
I	1Basics of Data communication	
	1.1. Data Communication concept	
	1.1.1 Components-sender, receiver, message, transmission media	
	1.1.2 Data Flow- simplex, half-duplex, or full-duplex	
	1.2 Networks	
	1.2.1 Definition, Advantages and disadvantages	
	1.2.2 Categories of Networks- LAN, WAN. MAN	
	1.2.3 Network Architecture-Client-Server and Peer to peer	
	1.3 Multiplexing and switching	
	1.3.1 Frequency-Division Multiplexing, Wavelength-Division Multiplexing,	
	Time-Division Multiplexing	
	1.3.2 Circuit switching, Packet Switching, Message Switching	
II	Transmission media and Reference Models	
	2.1 Transmission Media	
	2.1.1 Guided Media - Twisted-Pair Cable, Coaxial Cable, Fiber-Optic Cable	
	2.1.2 Unguided Media: Radio Waves, Microwaves, Infrared, satellite	
	communication	
	2.2 Transmission Modes- Parallel and Serial -( Asynchronous, Synchronous)	
	2.3 Reference Models	
	2.3.1 OSI reference model	
	2.3.2 TCP/IP reference model	
	2.3.3 Comparison of OSI and TCP/IP reference model	
	2.4 Protocol Standards	
	2.5 IP address scheme and characteristics of IP address	
III	Data link, Network and Transport layer 12	

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	3.1 Data link Layer-
	3.1.1Design issues
	3.1.2 Framing, error detection and correction
	3.2 Network layer
	3.2. 1 design issues of network layer
	3.2.2 Routing algorithm (shortest path, Flooding, distance vector,)
	3.2.3 Congestion control
	3.3 Transport layer
	3.3.1 Transport Layer Primitives: listen, connect, send, receive, disconnect
	3.3.2 Protocols: TCP, UDP
IV	4 Session, Presentation and Application layer 12
	4.1 Session layer:
	4.1.1 Services: dialog management, synchronization, activity management,
	exception handling
	4.1.2 Remote procedure calls
	4.2 Presentation layer:
	4.2.1 Services: Translation, compression, encryption
	4.2.2 Cryptography: concept, symmetric key & asymmetric key cryptography
	4.3 Application layer:
	4.3.1 Function4.3.2 Domain name system (DNS), Hypertext Transfer Protocol
	(HTTP), Simple Mail Transfer Protocol (SMTP), Telnet, File Transfer Protocol
	(FTP)

Learni	Learning Recourses			
1	Reference	1. Behrouz A. Forouzan- Data Communications And Networking - (4th		
	D 1	edition) McGraw-Hill		
	Books	2. Tanenbaum A.S. "Computer Network", 3rd Edition, Prentice Hall of		
		India		
		3. Stalling W, "Computer Communication Network".(4th edition).		
		Prentice hall of India 1993		
		4. Computer Networking: A Top Down Approach Featuring in Internet by		
		James F. Kurose & K. W. Ross		
		5. Computer Networks: Protocols, Standards & Interfaces		
		Black, Uyless 2nd ed PHI		
		6. Computer Networks		
		Tanenbaum, Andrew. S. 4th ed Pearson		

- CO 1: Define, use and implement Computer Networks and the basic components of a Network system.
- CO 2: Know and Apply pieces of hardware and software to make networks more efficient, faster, more secure, easier to use,
- CO 3: Able to transmit several simultaneous messages, and able to interconnect with other networks.
- CO 4: Familiarity with the basic protocols of computer networks, and how they can be used to assist in network design and implementation
- CO 5: Understand how the Internet works today.

## (With effect from June-2020)

### **RDBMS** with Oracle

Semester	V	Total credit	4
Course code	Core Course – <b>BCA 1422E</b>	Credit pattern	L-60, T -100 marks,P-00
Course title	RDBMS with Oracle		

Cours	Course objectives		
1	To enable students understand and use RDBMS concepts		
2	To learn how to design and create database and to implement data base for application		

Module	Content
I	Relational Database Management System: 12
	1.1 Concept of RDBMS, Difference between DBMS and RDBMS, Features of
	RDBMS.
	1.2 Introduction of Oracle, Role and responsibilities of DBA.
	1.3 RDBMS Terminology- Relation, Tuple, Cardinality, Attribute, Degree,
	Primary Key, Domain, Codd's Rules
	1.4 Relational Model, Functional Dependencies, Normalization and its types.
II	INTRODUCTION TO SQL: 12
	2.1 Features of SQL, Data types,
	2.2 Classification of SQL Commands – DDL (create, alter, drop), DML (insert,
	update, delete), DCL (grant, revoke), TCL (rollback, commit).
	2.3 SQL Integrity Constraints-(Primary key, Foreign key, unique key, not null,
	default, check)
	2.4 Select statement with group by and order by clause
	2.5 SQL Operators-arithmetic, relational, Logical, Like, Between, IN operator
	2.6 SQL Functions- Arithmetic functions, Conversion Functions, Date function,
	Aggregate functions, String functions.
III	JOIN AND SUB QUERIES: 12
	3.1 Join types - Inner Join, Outer Join, Cross Join and self-Join
	3.2 Sub-queries, Multiple sub queries, nesting of sub queries, sub queries in
	DML commands.
	3.3 Correlated queries, Indexes, Sequences. Views-Create View, Drop, View
	and
	its Advantages., Denial of service (DoS), Firewall and proxy server.
IV	INTRODUCTION TO PL/SQL: 12
	4.1 Introduction to PL/SQL, Block Structure
	4.2 Data types in PL-SQL
	4.3 Control Structures-Branching statements, Iterative Control statements.

4.4 Cursors –Concept, Types- Implicit, Explicit, Procedure to create explicit
cursors, Cursor Attributes.
4.5 TRIGGERS: Concept and types.

Learn	Learning Recourses		
1	Reference	1) SQL, PL/SQL: The Programming Language- Ivan Bayross-	
	Books	(BPB)	
		2) Structured Query Language- by Osbome	
		3) SQL by Scott Ullman.	
		4) SQL & PL/SQL Black Book for Oracle by	
		Dr,P.S.Deshpande.	

CO1: Enhance the knowledge and understanding of database analysis and design

CO2: Enhance programming skills and techniques using SQL and PL/SQL

CO3: Use the relational Model and how it is supported by SQL and PL/SQL

CO4: To solve database problems using SQL and PL/SQL by using Cursors and Triggers.

# (With effect from June-2020)

# **Visual Programming**

Semester	V	Total credit	4
Course code	Core Course – <b>BCA 1423E</b>	Credit pattern	L-60, T -100 marks,P-00
Course title	Visual Programming		

Course objectives				
1	This course introduces computer programming using the Visual BASIC programming			
	language with object-oriented programming principles.			
2	Emphasis is on event-driven programming methods, including creating and manipulating			
	objects, classes, and using object-oriented tools such as the class debugger.			

Module	Content	
I	Introduction 12	
	1.1 overview, Architecture, Features of .NET,	
	1.2 Meta data, CLR, Managed and unmanaged code	
	1.3 CTS, CLS, .NET base classes	
	1.4 Introduction to Visual Studio .NET IDE	
	1.5 Types of JIT compiler	
II	Introduction To C# 12	
	2.1 Introduction to C#, Entry point method, command line arguments	
	2.2 Compiling and building projects, Compiling a C# program using command	
	line utility, CSC.EXE, Different valid forms of main.	
	2.3 Global stack and heap memory, reference type and data type,	
	castingimplicit	
	and explicit	
	2.4 Boxing and unboxing, pass by value and pass by reference and out	
	parameters	
	2.5 Partial class, DLL, Difference between DLL and EXE	
III Introduction to Web Programming 12		
	3.1 Understanding role of WEB server and WEB browser, HTTP request and	
	response structure.	
	3.2 Introduction to ASP, Types of path, FORM tag	
	3.3 Types of server controls	
	3.4 Validation controls-Base validator, compare validator, range validator,	
	grouping control validator	
	3.5 Web forms life cycle	
	3.6 Event handling in WEB forms, response.redirect, server.response, cross	
	page	
	post back property of button	
	3.7 ASP.NET state management	

	3.8 WEB.config, globalization and localization, AppDomain		
IV	ADO .NET 12		
	4.1 Introduction to ADO.Net		
	4.2 ADO.NET Architecture- Conncetion, command, dat reader, data adapter,		
	data set		
	4.3 Understanding connected layaer of ADO.NET and disconnected layer of		
	ADO.NET		

Learning l	Learning Recourses		
1	Reference	1. Inside C# - By Tom Archer, Andrew Whitechapel	
	Books	(Microsoft Pub) 2. ASP.NET Black Book- By Steven Holzner	
		3. Professional ASP.NET 2 –Wrox Series- Wallace B.	
		McClure	

- CO 1: Design, create, build, and debug Visual Basic applications.
- CO 2: Explore Visual Basic's Integrated Development Environment (IDE).
- CO 3: Implement syntax rules in Visual Basic programs.
- CO 4: Explain variables and data types used in program development.

Sr. No.	Туре	Particular	Marks	Total
1	Internal	Assignment	06	20
		Seminar	08	
		Oral	06	
2	External	Theory paper	80	80
			Total	100

#### B.C.A. Part – III (Sem- V)

Semester	V	Total credit	2
Course code	Core Course – <b>BCA 1424E</b>	Credit pattern	P-4, T -00 ,P-50 marks
Course title	Lab Course based on 1422F	E and 1423E	

### Lab exercise based on paper1422E - RDBMS with Oracle

- 1. SQL queries on DDL statements.
- 2. SQL queries on DML statements.
- 3. SQL queries on Operators-relational, Logical, Like, Between, IN operator
- 4. SQL queries on Oracle Functions and clauses
- 5. SQL queries on Join
- 6. Creating Views and index
- 7. PL-SQL block on branching statement.
- 8. PL-SQL block on looping statement.
- 9. PL-SQL blocks to create explicit cursor.
- 10. PL-SQL blocks to study attributes of explicit cursor.
- 11. PL-SQL blocks to create Trigger.

### B.C.A. Part – III (Sem- V)

Semester	V	Total credit	2

Course code	Core Course – <b>BCA 1425E</b>	Credit pattern	P-2, T -00 ,P-50 marks
Course title	Mini Project		

The group of students may undertake a software project in consultation with the internal guide. The group size should not exceed four students. The student is expected do project in any language studied in 5<sup>th</sup> or earlier Semesters. The mini Project will be evaluated by the external examiners appointed by University.

**BCA-III Sem-VI** 

(With effect from June-2020)

Learning I	Learning Recourses				
Şemester		ference	1. AzarKazmi <sup>Tot</sup> Busifiess Policy – Tata McGraw Hill		
Course co	d <b>B</b> c	ok©ore Course	BEA R424FSrivestava patternagement Policy and Strategic, P-00  Management — Himalaya Publishing House		
Course titl	e	Strategic Man	gic Management Srinivasan – Strategic Management – Indian Context –		
		Prentice Hall of India Pvt. Ltd.			
			4. Srinivasan, Strategic Management – Indian Context, Prentice		

Cours	Course objectives		
1	To impart the basic concepts in strategic management, strategic business unit, mission, Competitive Advantage.		
2	To familiarize the students with the internal and external environment of business and do environmental scan to formulate and implement strategies of an organization.		
3	Empowering students with knowledge of various concepts of strategies.		

# Strategic Management

Module	Content		
I	Introduction to Strategic Management		
	Concept of Mission, Vision, Objectives, Concept of Strategy, Importance of Strategy,		
	Levels of Strategy, Strategic Management Process – Different Phases.		
II	Environment Analysis		
	Concept and Characteristics of environment, components of internal environment,		
	SWOC, Components of external environment, PESTEL Framework – Porter's Five		
	Forces Model.		
III	Strategies Types and Analysis		
	Corporate strategies: stability strategy, expansion strategy, retrenchment strategy		
	adv/disadv. Competitive strategy: cost leadership, Differentiation and Focus Strategy		
	- Types - adv/disadv.		
	BCG Matrix, TOWS Matrix, ANSOFF Matrix.		
IV	Strategic Evaluation and Control		
	Strategic evaluation: imp, problems -Benchmarking for strategy evaluation.		
	Strategic Control: Types and techniques of strategic control, -operational control-		
	managing strategic change-types, mechanism and process of managing strategic		
	change-strategy in global environment-Social & environmental sustainability issues in		
	strategic management, Triple bottom line- Role of Different Strategists-		
	Contemporary practices of strategic management.		

<ul> <li>Hall Of India</li> <li>5. Fraed R. David – Strategic Management Concepts and Cases (Person)</li> <li>6. P Subba Rao- Business Policy and Strategic Management (Himalaya)</li> </ul>
(Tillialaya)

- CO 1: Design, create, build, and debug Visual Basic applications.
- CO 2: Explore Visual Basic's Integrated Development Environment (IDE).
- CO 3: Implement syntax rules in Visual Basic programs.
- CO 4: Explain variables and data types used in program development.

# (With effect from June-2020)

## **Data Mining and Data Warehousing**

Semester	VI	Total credit	4
Course code	Core Course – <b>BCA 1427F</b>	Credit pattern	L-60, T -100 marks,P-00
Course title	<b>Data Mining and Data War</b>	ehousing	

Cour	Course objectives		
1	To introduce students to the basic concepts and techniques of Data Mining		
2	To understand and implement classical models and algorithms in data warehousing and data mining		
3	To characterize the kinds of patterns that can be discovered by association rule mining, classification and clustering		

Module	Content
I	Introduction to Data Mining 12
	1.1 Basic Data mining Task
	1.2 DM versus Knowledge Discovery in Databases
	1.3 Data Mining Issues
	1.4 Data Mining Metrics
	1.5 Social implementation of Data Mining
	1.6 Overview of Application of Data mining
	1.6.1 Architecture of DW
	1.6.2 OLAP and Data Cubes
	1.6.3 Dimensional Data Modeling - star, snowflake schemas
	1.6.4 Data processing - Need Data cleaning. Data integration and
	Transformation,
	Data reduction
	1.6.5 machine learning
	1.6.6 pattern matching
II	Data Mining techniques 14
	2.1 Frequent item - set and association rule mining: apriori algorithm, use of sampling for frequent item- set tree algorithm
	2.2 graph sampling: frequent sub graph mining, tree mining, sequence mining
	2.3 Classification and prediction:
	2.3.1 Decision tree [3 hrs]
	2.3.2 Construction, performance, attribute selection
	2.3.3 Issues: Over fitting tree pruning methods, missing values, continuous
	classes
	2.3.4 Classification and regression tree(CART)

	2.3.5 Bayesians Classification [ 6 hrs]
	2.3.6 Bayesians theorem, Narvee Bayes classifier
	2.3.7 Bayesian networks
	2.3.8 Inference
	2.3.9 Parameter and structure learning
	2.3.10 Leaner classification [4 hrs]
	2.3.11 Least squares, logistics, perception and SVM classifiers
	2.3.12 Prediction [3 hrs]
	2.3.13 Linear regression
	2.3.14 Non-linear regression
III	Clustering 12
	3.1 K-means
	3.2 expectation maximization (EM) algorithm
	3.3 Hierarchical clustering , Carrolton clustering
IV	Software for Data mining and application of Data mining 10
	4.1 R
	4.2 Weka
	4.3 Sample applications of data mining

Learn	Learning Recourses		
1	Reference	1. Data Mining: Concept and Techniques Han Elsevier ISBN:	
	Books	978938031913	
		2. Margaret H. Dunham, S. Shridhar Data Mining-	
		Introductory and advanced	
		topics Pearson education	
		3.Tom Mitchell- machine learning McGraw hill 1997	

- CO 1: Describe different methodologies used in data mining and data ware housing.
- CO 2: Understand the functionality of the various data mining and data warehousing component.
- CO 3: Appreciate the strengths and limitations of various data mining and data warehousing models.
- CO 4: Explain the analyzing techniques of various data.
- CO 5: Compare different approaches of data ware housing and data mining with various technologies.

# (With effect from June-2020)

## **Linux Operating System**

Semester	VI	Total credit	4
Course code	Core Course – <b>BCA 1428F</b>	Credit pattern	L-60, T -100 marks,P-00
Course title	<b>Linux Operating System</b>		

Course objectives		
1	To introduce Role and Functions of Operating System	
2	To understanding Linux File System and basic commands in Linux	
3	To use VI editor and create shell programming	

Module	Content		
I	Introduction 12		
	1.1 Operating system		
	1.2 Types of operating system		
	1.3 Functions of operating system		
	1.4 History and development of Linux		
	1.5 Features of Linux		
	1.6 Login, logout procedure, Concept of shell, kernel, Kernel-shell relationship		
II	Handling files and directory's 12		
	2.1 Concept of file, types, file system tree		
	2.2 Different GPU ( clear ,cal , date, wc, who )		
	2.3 file handling- ls ,cat ,cp, mv , rm commands , listing file names, using		
	meta characters (*,?,[]).		
	2.4 Concept of directory, home directory, directory handling commands-cd,		
	mkdir, rmdir,pwd.		
	2.5 Basic file attributes, change file/directory, chmod command		
	2.6 Filters-cut, paste, sort, unique, head, tail, grep commands.		
	2.7 Command linking using pipe ( ) operator, command substitution.		
III	VI editor 12		
	3.1 Vi Editor, use of VI, features of VI		
	3.3 Different modes and working with VI editor		
	3.4 Command mode -cursor movements( k,j,h,l), delete( character, line, word),		
	Screen up, down, use of repeat factor, joining lines (J), searching for		
	pattern (/ and ?)		
	3.5 Input mode- switching with (I,o,r,s,a,I,O,R,S,A)		
	3.6 ex mode – saving (w, x, q)		
IV	Simple Shell programming 12		
	4.1 Concept of Shell Script, running a shell script		

4.2 Statements – read, echo, test, if, case, exit.
4.3 Loops- while, until, for
4.4 Command line arguments
4.5 Exit status of a command

Learn	Learning Recourses		
1	Reference	1. Unix concept and applications Sumitabha Das	
	Books	<ul><li>2. Unix shell programming- Yashwant Kanetkar</li><li>3. Linux programming- Foreword By- Alan Cox</li></ul>	
		4. RedHalt Linux 718 By Bill Ball, David Pitts	

CO 1: Get knowledge of Operating System functions

CO2: Execute different commands in Linux

CO3: develop various shell script programs using VI editor.

# (With effect from June-2020)

## Java Programming

Semester	VI	Total credit	4
Course code	Core Course – <b>BCA 1429F</b>	Credit pattern	L-60, T -100 marks,P-00
Course title	Java Programming		

Cou	Course objectives		
1	To introduce students to the Java programming language.		
2	To create Java programs that leverage the object-oriented features of the Java language.		
3	such as encapsulation, inheritance and polymorphism;		
	Use data types, arrays and other data collections;		
	To implement I/O functionality to read from and write to text files.		

Module	Content
I	Introduction To Java
	1.1 History and features of Java Programming
	1.2 Difference between Java & C++
	1.3 Java Environment
	1.4 Java tokens, constants, variables, data types, type casting
	1.5 Operators and Expressions
	1.6 Implementing Java Program
	1.7 Branching and looping statements
	1.8 Class, objects, methods
	1.9 Constructors and destructor
II	Inheritance and Packages
	2.1 Defining sub class, subclass constructor
	2.2 Inheritance-Multiple and hierarchical
	2.3 Defining packages, system packages
	2.4 Creating & accessing packages
	2.5 Adding a class to package
	2.6 Polymorphism- function overloading and over ridding, its difference
III	Multithreading and Exception Handling
	3.1 Creating threads, extending a thread class- declaring the class, run()
	method
	3.2 Stopping and blocking threads
	3.3 Life cycle of thread
	3.4 Using thread method
	3.5 Thread priority

	3.6 Introduction to exception	
	3.7 Syntax of exception handling code	
	3.8 Multiple catch statement	
	3.9 Using finally statement	
	3.10 Throwing exception	
IV	Applets Programming & Introduction to AWT	
	4.1 Introduction to applets	
	4.2 Building applet code	
	4.3 Applet life cycle	
	4.4 Adding applet code to HTML file	
	4.5 Introduction to Abstract Window Toolkit (AWT)	

Learning Recourses		
1	Reference	1. Programming with JAVA, A Primer, 2nd Editions, E
	Books	Balagurusamy
	Books	2. Java Programming- Rajendra Salokhe (Aruta Pub)
		3. Core Java an integrated approach – Dr R. Nageshwara

CO1: Understanding of the principles and practice of object oriented analysis and design in the construction of robust, maintainable programs which satisfy their requirements;

CO2: Ability to implement, compile, test and run Java programs comprising more than one class, to address a particular software problem.

CO3: Demonstrate the principles of object oriented programming;

#### **Exam Pattern**

Sr. No.	Туре	Particular	Marks	Total
1	Internal	Assignment	06	
		Seminar	08	20
		Oral	06	
2	External	Theory paper	80	80
			Total	100

#### **B.C.A. Part – III(Sem- VI)**

Semester	VI	Total credit	2
Course code	Core Course – <b>BCA 1430F</b>	Credit pattern	P-4, T -00 ,P-50 marks
Course title	Lab Course based on 1428F	7	

#### **Practicals-**

- 1. Login, logout procedure (user/login name and password)
- 2. Copy, move, delete files form different directories.
- 3. Change file access permissions using chmod and confirm using ls –l command
- 4. Use of filter commands
- 5. Creating text files using VI editor.

#### Shell scripts-

- 1. Shell script to get any number and display its square, cube sum of its digits
- 2. Use of command line arguments in a script.
- 3. Script using if statement.
- 4. Script handling use of case structure.
- 5. Scripts with command substitution such as to count number of files, number of users working on Linux network etc,

#### B.C.A. Part – III (Sem- VI)

Semester	VI	Total credit	2
Course code	Core Course – <b>BCA 1431F</b>	Credit pattern	P-4, T -00 ,P-50 marks
Course title	Lab Course based on 1429F		

#### Sample programs

- 1. Java programs based on command line arguments
- 2. Java programs based Type Casting
- 3. Java programs based on branching and looping statements
- 4. Java programs based on constructors
- 5. Java programs based on method overloading
- 6. Java programs based on interfaces
- 7. Java programs based on inheritance
- 8. Java programs based on packages
- 9. Java programs based on multithreading
- 10. Java programs based on exception handling
- 11. Java programs with applets.

#### **B.C.A. Part – III(Sem- VI)**

Semester	VI	Total credit	4
Course code	Core Course – <b>BCA 1432F</b>	Credit pattern	P-2, T -00 ,P-100 marks
Course title	Major Project		

A group of maximum four students prepare a major project under the guidance of internal teacher. Project report will be evaluated by the internal teacher out of 20 marks and there will be viva-voce examination for 80 marks.( Documentation – 20 Marks, Online Presentation – 30 Marks, Viva-Voce – 30 Marks.)

The panel for viva-voce examination will be appointed by university. The student should prepare the project report on the work carried out as a project in semester VI.

### **Guidelines for Project:**

Number of Copies: The student should submit two Hard-bound copies of the Project Report. Acceptance/Rejection of Project Report:

The student must submit an outline of the project report to the college for approval. The college holds the right to accept the project or suggest modifications for resubmission. Only on acceptance of draft project report, the student should make the final copies.

#### **Format of the Project Report:**

The student must adhere strictly to the following format for the submission of the Project Report.

### a. Paper:

The Report shall be typed on white paper, A4 size, for the final submission. The Report to be submitted to the must be original and subsequent copies may be photocopied on any paper.

#### **b.** Typing:

The typing shall be of standard letter size, 1.5 spaced and on one side of the paper only. (Normal text should have Arial Font size 11 or 12. Headings can have bigger size)

#### c. Margins:

The typing must be done in the following margins:

Left ----- 1 inch, Right ----- 1 inch

Top ---- 1 inch, Bottom ---- 1 inch

#### d. Front Cover:

The front cover should contain the following details:

TOP: The title in block capitals of 6mm to 15mm letters.

CENTRE: Full name in block capitals of 6mm to 10mm letters.

BOTTOM: Name of the University, Course, Year of submission -all in block capitals of 6mm to 10mm letters on separate lines with proper spacing and centering.

#### f. Blank Sheets:

At the beginning and end of the report, two white black bound papers should be provided, one for the purpose of binding and other to be left blank.

#### **Documentation Format**

- a) Cover Page
- b) Institute/College Recommendation
- c) Guide Certificate
- d) Declaration
- e) Acknowledgement
- f) Index
- g) Chapter Scheme
  - 1) Introduction to Project
    - -Introduction
    - -Existing System
    - -Need and scope of Computer System
    - -Organization Profile
  - 2) Proposed System
    - -Objectives
    - -Requirement Engg.
    - Requirement Gathering
    - SRS
  - 3) System Analysis

System Diagram

- DFD
- ERD
- UML(if applicable)
- 4) System Design
  - Database Design
    - Input Design
    - Output Design
- 5) Implementation
  - System Requirement
    - Hardware
    - Software
    - Installation process
    - User Guideline
- 6) Output(with valid Data)

(Minimum 6 reports)

- 7) Conclusion and Suggestions
  - Conclusion
  - Limitations
  - Suggestion
- 8) References:
  - i) Books:-

- ii) Journals:-
- iii) Periodicals and Newspapers:-
- iv) Web
- v)Questioner/Schedule(if used)
- vi)Source code(Include Main Logic source code)

### **Nature of Question Paper (Theory)**

#### B.C.A. III

Marks 80

#### Instructions:-

- 1) All Questions carry equal marks.
- 2) Attempt any five Questions out of seven.
- 3) Question No. 8 is Compulsory

Q.1	Long Answer	16Marks
Q.2	Long Answer	16Marks
Q.3	Long Answer	16Marks
Q.4	Long Answer	16Marks
Q.5	Long Answer	16Marks
Q.6	Long Answer	16Marks
Q.7	Long Answer	16Marks
Q.8	Write Short Notes (Attempt any four out of Six)	16Marks

Note: Question of 16 Marks can be distributed in 8 + 8 marks sub questions.